

THE
MIND LAB
by Unitec

Agile Based Learning/Leadership



Overarching Question:

How might we encourage collective responsibility for our learners amongst our staff?



The Ball Game

4 basic rules:

1. Every ball must have air time
2. No ball to your direct neighbour on either side, you must pass to your front
3. Start Point = End point; the ball must touch all hands to count
4. Make sure you count the balls



The Ball Game

- Discussion - what did we learn?
- How might this experience offer insights into our opening question:

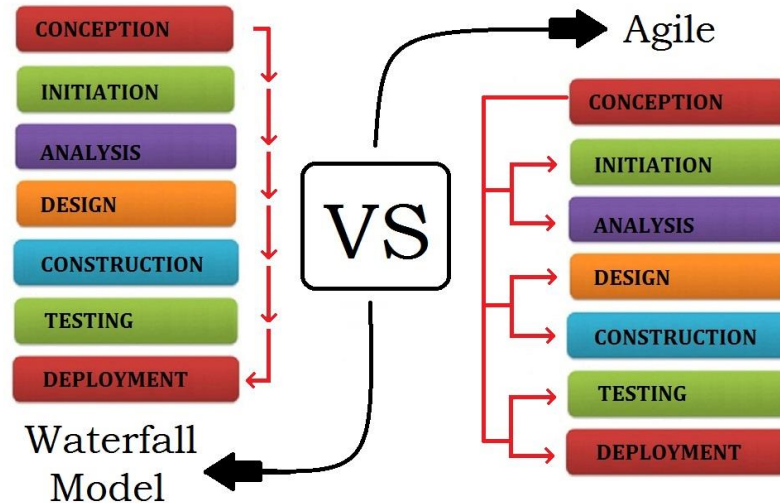
How might we encourage collective responsibility for our learners amongst our staff?



The Agile Manifesto

[Comes from the world of software development](#)

[Re-written for Education](#)



Agile Leadership - SCRUM

- Facilitator
- Remove obstacles
- Encourage reflection
- Servant leadership

